

**RESOLUTION & ORDER
OF THE COMMISSIONERS COURT OF WEBB COUNTY, TEXAS**

ADOPTED MONDAY, JANUARY 26, 2015

AMENDING THE STATE LEGISLATIVE AGENDA 2015

WHEREAS, the Webb County Commissioners Court has adopted a local policy that proposed legislation affecting county government should be brought before the Commissioners Court for consideration and possible action to adopt an official position; and

WHEREAS, the Webb County Commissioners Court desires to adopt an amendment to Webb County's 2015 Priority Legislative Agenda as adopted by the Court on December 8, 2014 (revised January 8, 2015) to include additional matters of public interest for the enhancement of county government.

NOW, THEREFORE BE IT RESOLVED by the Webb County Commissioners Court that:

- I. The Webb County Commissioners Court hereby adopts the following amendment to be included in Webb County's State Legislative Agenda 2015:

Amend the applicability provisions of Chapter 92, Natural Resources Code to include Webb County as an eligible county for surface property owners to create "qualified subdivisions" to ensure the proper and orderly development of both mineral and land resources in Webb County, Texas.

- II. The Commissioners Court hereby directs the Legislative Affairs Committee to prepare the amendment for inclusion in the legislative agenda for submission to our state legislators; and
- III. Through this Resolution & Order, the Commissioners Court respectfully requests the support of our State Legislators to enact passage of the county's priority legislation for 2015.

On motion of Commissioner _____, seconded by Commissioner _____, duly put and carried, **THIS RESOLUTION & ORDER IS HEREBY ADOPTED** by the Webb County Commissioners Court, duly convened and acting in its capacity as governing body of Webb County, Texas on this 26th day of January, 2015.

Honorable Tano E. Tijerina
Webb County Judge

APPROVED AS TO FORM:

ATTESTED:

Honorable Marco A. Montemayor
Webb County Attorney

Honorable Margie Ramirez Ibarra
Webb County Clerk