ORDER NO. 08-10-2020-____ WEBB COUNTY COMMISSIONERS COURT WEBB COUNTY, TEXAS

ITEMIZING AND SETTING FEES FOR GAME ROOM BUSINESS OWNER LICENSES, REDEMPTION MACHINE OWNER LICENSES, PREMISE PERMITS, ADMINISTRATIVE FEES, AND SEALING AND LOCKING FEES PURSUANT TO SECTION 234.135, LOCAL GOVERNMENT CODE AND SECTION 2153.453, TEXAS OCCUPATIONS CODE

WHEREAS, to promote the public health, safety and welfare, Local Government Code § 234.133 authorizes a County Commissioners Court to regulate the operation of game rooms; and

WHEREAS, illicit game rooms, as a category of commercial uses, are associated with a wide variety of adverse secondary effects, including but not limited to personal and property crimes, gambling offenses, weapon offenses, illicit drug use and drug trafficking, money laundering and tax evasion which leads to decreased public safety and negative impacts to surrounding properties, schools, places of worship and residential neighborhoods; and

WHEREAS, the negative secondary effects of game rooms constitute a harm to which the Webb County Commissioners Court has a substantial government interest in preventing and abating; and

WHEREAS, the Legislature of the State of Texas has amended Chapter 234, Subchapter E of the Texas Local Government Code, authorizing counties to regulate game rooms to promote public health, safety, and welfare; and

WHEREAS, On August 10, 2020, The Webb County Commissioners Court has adopted The Order Regulating Coin Operated Machines and Game Rooms to promote public health, safety, and welfare as well as implement uniform administrative policies regarding the remittance of occupation taxes for coin operated machines; and

WHEREAS, as part of the Order Regulating Coin Operated Machines and Game Rooms the Webb County Commissioners Court has set-out provisions for the adoption of fees through a separate order in compliance with the authority of Section 234.135, Local Government Code and Section 2153.453, Texas Occupations Code.

NOW, THEREFORE BE IT ORDERED BY THE COMMISSIONERS COURT OF WEBB COUNTY, TEXAS that:

- 1. Fees for the issuance of permits, licensing, sealing and locking, and administration of coin operated machines and game rooms are hereby adopted as attached and appended hereto, entitled "Webb County Fee Schedule of Coin Operated Machines and Game Rooms" as though fully set forth in writing in this Resolution and Order; and
- 2. Establishes the effective date of these fees as, August 10, 2020.

On motion of	, seconded by					
Commissioners Court	out and carried, this ORDER IS HEREBY APPROVED by the of Webb County, Texas, duly convened and acting in its capacity as bb County on this day of, 2020.					
	HONORABLE TANO E. TIJERINA Webb County Judge					
ATTESTED BY:						
HONORABLE MARG Webb County Clerk	IE RAMIREZ IBARRA					

Webb Coเ	unty Fee	Schedule	of Coin	Operated	Machines	and	Game	Room
		Adop	ted:					

The fees listed below are non-refundable, and must be submitted	with a complete				
application.					
Operator License - Fee and Annual Renewal Fee	\$75.00				
Business Owner License - Fee and Annual Renewal Fee	\$1,000.00				
Redemption Machine License - Fee and Annual Renewal Fee	\$1,000.00				
Premise Permit - Fee and Annual Renewal Fee	\$1,000.00				
Annual Webb County Occupation Tax for Coin-Operated Machines (tax due by January 1 st each calendar year – no pro-rating)	\$15.00 per machine				
Report for Registration Certificate for Coin-operated Machines (report due by January 15 th each calendar year).	No Fee				
NOTE: Annual reports are required from Family Amusement Centers to remain exempted from game room regulations and licensing.					

Sealing & Locking Fee Chart (§2153.453, Texas Occupations Code)				
Fee for the removal of a seal or lock (tax delinquent machine)	\$5.00 per machine			

Administrative Fees to Revise Redemption Machine License (Relocated machines)				
License Revision for 1-10 Machines	\$100.00			
License Revision for 11-50 Machines	\$250.00			
License Revision for 51-100 Machines	\$500.00			
License Revision for 101 or greater Machines	New license required			